SHE-30

Maintenance

1.Please keep the light in dryness and avoiding use in wet place.

2.Using intermittenlly can be extended the life.

3.Attention to clean the fan and lens usually in order to get the ventilating effects and lighting effects better.

4.Please do not wipe the crust using organic menstruum for avoid to damaged the product.

Statement

The product has well capability and intact packing when leave factory,All of the user should comply with above warning item and manual ,any misuse cause of the damages are not included in our guarantee,and also can't be responsible for any malfunction & problem owing to ignore the manual. Please forgive that we will not be notice for technical change
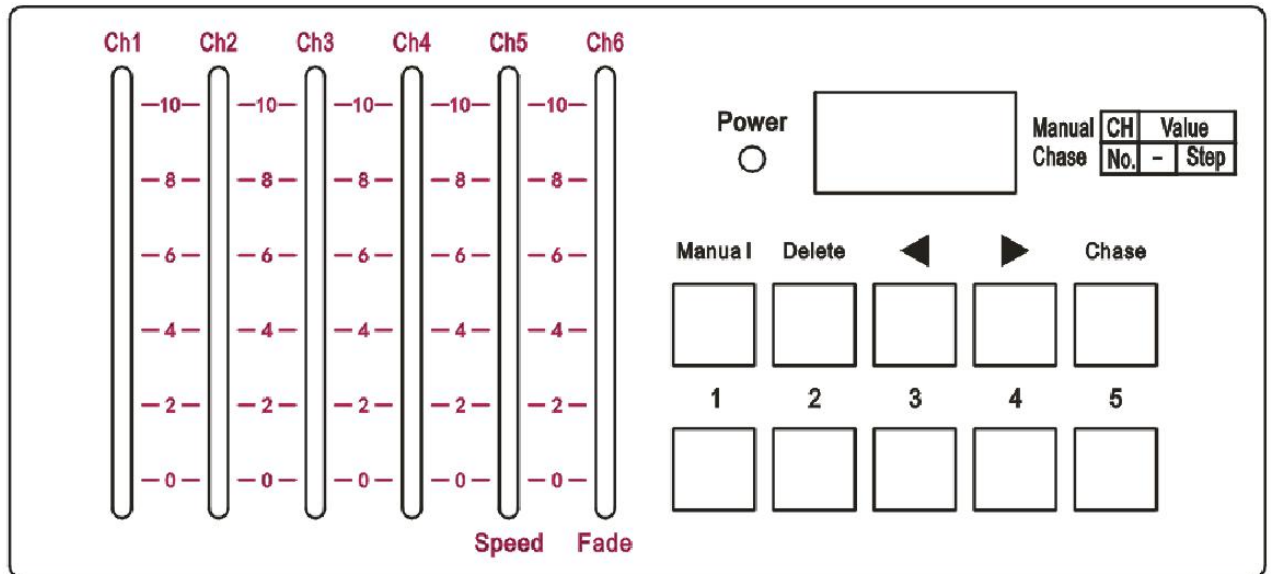
Attention Item

1.For guarantee the life of product,please do not put it on the wet place and not use it the place over

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40 degree.

2.Please don't lay the product on the un-fixable or shakable place.

3.Ask for the professional to maintain the product in order to avoid the danger of get an electric shock.

PANEL

1. Manual key manual lantern.

2. Delete one step when editing program.

3. When programming with ◄ keys, look back at each procedure step.

4. When programming with ► keys, look ahead at each step of the program.

If the current step is the last (the fourth bit of digital tube with dots), press this key to save and automatically add one step.

5. Chase key edit program/action program, press short to enter the running program, and the corresponding indicator lights are always on.

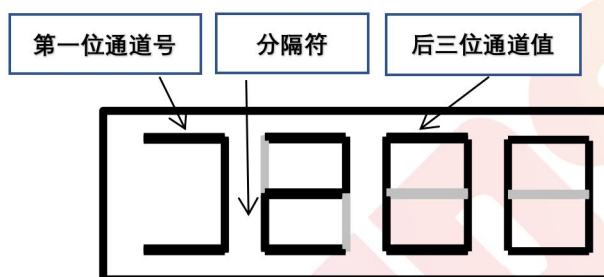Press 3 seconds to enter the editing program and the corresponding indicator flashes.

6. CH1/6 channel push rod.

7, 1-5 digital keys are used to select the running light program and the computer lamp.

8. Speed speed putter is valid only when the program is played.

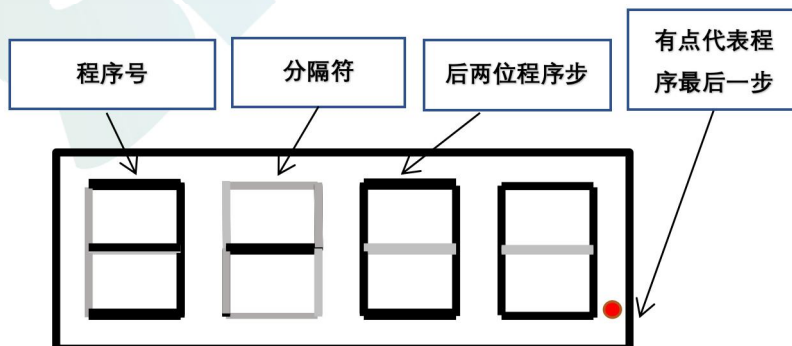**9.** Fade Gradient Push is valid only when the program is played.

MANUAL LANTERN STEPS

第一位通道号　分隔符　后三位通道值

1. Press the Manual key to enter the state of the lantern, corresponding to the indicator lights on, power-on default selection of Manual state.

2. Select the lamp number (address) according to the number 1-6

PROGRAM EDITOR

程序号　分隔符　后两位程序步　有点代表程序最后一步

1. Press the Chase key for more than 3 seconds, the corresponding indicator flashes, the digital tube displays "--" and enters the process editing.

2. Selection program, a total of 6 programs, using the digital key 1-6 selection (each program maximum 99 steps).

Example 1: When the number key 1 is selected, when the number 1 program is empty, the digital tube
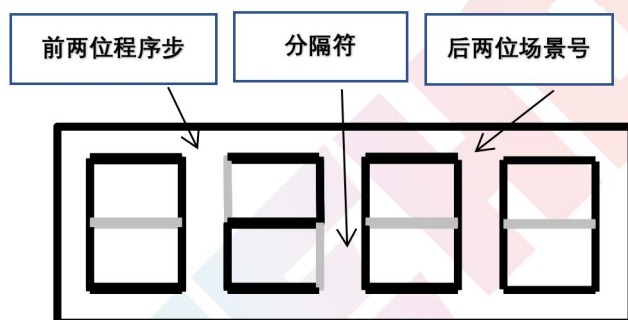
displays "1---".

Example 2: When the number key 2 is selected, when there is a program in the program 2, the digital tube shows "2-01".

3. Select program steps, press ◄ and ► keys to select the one-step program to be edited, or check the lighting effect of the edited program steps; Press_keys to save the current step and add one step automatically, which can modify a new step in the content of the current program steps.

5. Delete a step in the current program, press the Delete key short, the corresponding indicator lights flashing, delete successfully, often press the Delete key more than 3 seconds to delete the current program.

6. Save the exit program edit, press Chase key to exceed, and the indicator light changes from flickering to constant light.

PROGRAM PLAY

| 前两位程序步 | 分隔符 | 后两位场景号 |

1. Press the Chase key, the corresponding indicator light is always on, the digital tube shows "--" and enters the program playing state.

2. Select the program to play, and use the number key 1-6 to select the program to play.

3. Adjust the residence time of each step, and use Speed to adjust it. The shortest residence time is at the top, and vice versa.

4. Adjust the gradual change time between the two steps, and use the push rod Fade to adjust, the maximum excessive time is the shortest.Conversely, the longer.

5. Program switching and quitting. Select different programs with numeric keys 1-6. The corresponding program lights up.

If no program is not on, quit the current playing program, just press once again and turn on the ammonium key corresponding to the indicator light.